## Starships D6 / Sienar Fleet Systems TIE

Name: Tie

Talon

Type: Sienar Fleet Systems TIE/tln Talon

Space Bomb Launcher

Scale: Starfighter Length: 9.4 Meters

Skill: Starfighter Piloting; Tie

Crew: 1

Crew Skill: Starfighter Piloting 5D, Starship

Gunnery 5D+2, Starship Shields 3D

Consumables: 2 days Cost: 200,000 (new)

Cargo Capacity: 140 kilos Hyperdrive Multiplier: x1 Hyperdrive Backup: N/A

Nav Computer: Limited to 4 Jumps

Space: 8

Atmosphere: 350; 900kmh

Maneuverability: 1D

Hull: 3D Shields: 2D Sensors:

> Passive: 25/1D Scan: 35/2D Search: 85/3D Focus: 3/3D+2

Weapons:

2 Laser Cannons (Fire-Linked)

Fire Arc: Front Fire Control: 2D Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 5D

2 Space Bomb Launchers (1 Bomb Each)

Fire Arc: Front Scale: Capital Fire Control: 2D Space: 1/2/5

Atmosphere Range: 50-100/200/500m

Damage: 7D



Description: The TIE/tln Talon is a heavy bomber variant, carrying two Space Bombs which are used for crippling and destroying capital ships. The fighter is designed around these heavy weapons, with the majority of the vessels systems dedicated to hauling these massive missiles around, and to their targetting and launch. The fighter has proven itself successful in battle, although the very short range of the bombs mean that the survival rate of the vessels is accordingly low, and while this may not be good news for the pilots the Empire considers the loss of a couple of fighters for the removal of an enemy capital ship from active duty to be well worth it. However the pilots of the TIE Talon do not consider themselves suicide bombers, they take great pride and glory in the successful completion of a mission proving that they are indeed the most elite pilots in the galaxy. TIE Talon's are expensive vessels, and their fairly limited role, and vulnerability to starfighter attack makes them too specialised for wide use by the Empire, reducing this fighters role to certain elite anti-capital ship squadrons.

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