



Weapons D6 / HattMark Assassin Hold-

HattMark Assassin Hold-Out Blaster

The Assassin is a hold-out blaster with one purpose: Assassination. It is small enough to hold in your hand, but packs enough power to kill or maim most people. It's built with specially-prepared substances so that it can not be detected by anything except the most high-tech weapons detectors. It is also made of fragile compounds, so that it can be crumpled into a thousand pieces when the job is done, leaving behind no evidence. The bolt it produces is visible only in the infra-red spectrum, so it will be almost impossible to track it.

Model: HattMark Assassin Hold-Out Blaster

Type: Hold-out blaster

Scale: Character

Skill: Blaster: hold-out blasters

Ammo: 1

Cost: 2,500

Availability: 3, X

Fire Rate: 1

Range: 2-4/10/450

Damage: 4D+2

Game Notes: +5 to difficulty past 100 meters

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All text and stats by Paul Hattrem, Set Anu-Bith, HTML and logos done by FreddyB

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