Farscape / Van Mauler Vorcarian Comm

Name: Van Mauler

Vorcarian Commando 9 Warrior 3

Init: +3

Defense: 24 (+8 Class, +3 Dex, +3 Armor)

Speed: 10 m WP: 125

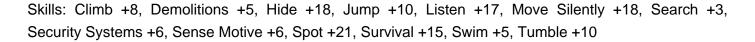
Attack: +12/+7 melee, +12/+7 ranged

SQ: Law Enforcement, Stalk +2 Hide and Move Silently

checks (5 control points) SV: Fort +9, Ref +11, Will +6

SZ: M CP: 51

Abilities: Str: 16, Dex: 16, Con: 14, Int: 12, Wis: 14, Chr: 10



Feats: Alertness, Ambidexterity, Armor Proficiency (light), Armor Proficiency (medium), Armor Proficiency (heavy), Armor Proficiency (powered), Cleave, Combat Instincts, Endurance, Expertise, Heroic Effort, Improved Two-Weapon Fighting, Improved Unarmed Strike, Power Attack, Run, Track, Two-Weapon Fighting, Weapon Group Proficiency (heavy weapons), Weapon Group Proficiency (melee weapons), Weapon Group Proficiency (one-handed ranged)

Equipment: Comm, Leather Armor, Knife, Pulse Rifle, Quarterstaff, Sword, 350 cps

Background:

Vorcarian Blood Trackers are a race with a pack mentality. They take orders from the alpha male and hunt by smell.

Van Mauler is a highly talented tracker, often using his abilities to find fugitives on the run from law enforcement. He does not suffer from his races usual pack mentality and is quite an independent individual.

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