



Weapons D6 / Merr-Sonn Munitions K-s

Merr-Sonn K-M12

Merr-Sonn Munitions has long been famous for its fine line of blasters and other energy weaponry. The K-series M12 automatic slugthrowing rifle was one of Merr-Sonn's first ventures into the slugthrowing weapons market.

The Merr-Sonn K-M12 is a large caliber fully automatic rifle which was originally designed off of the semi-automatic K-M11 which was marketed as a hunter's best friend. The K-M12 was only sold in limited numbers due to the fact that slugthrowing weapons are fairly outdated and usually do not keep up with modern day energy weapons.

Model: Merr-Sonn Munitions K-series M12

Type: .60 caliber combat slugthrowing rifle

Scale: Character

Skill: Firearms: auto-rifles

Ammo: 25

Cost: 995 credits (clips: 25)

Availability: 3, R or X

Range: 2-20/100/300

Damage: 5D+2

Game Notes: On constant-fire mode the K-M12 fires a burst of 3 rounds per shot. Once a hit is established, all following shots against nearby (1 meter) targets are one difficulty lower.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Ryan Matheny, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).