



# Starships D6 / HattMark Industries Minia

## Mini ME-F2

This is the first commercially produced starfighter on the Mini ME line. It is not designed for atmospheric use, and it is not recommended to be used for such under any circumstances, as there are presently no guarantees as to effectiveness in an atmosphere. HattMark Industries cannot be held accountable for damage to systems, destruction of spacecraft, spontaneous combustion, or loss of control due to use in an atmospheric situation.

Craft: HattMark Industries Miniaturized Model Equivalent Fighter 2

Type: Remote-Controlled Small-Scale Starfighter

Scale: Walker

Length: 3.2m

Skill: Starfighter piloting: Mini ME Fighter

Cargo: 5 kilograms

Cost: 15,000

Consumables: 1 day

Manueverability: 3D

Space: 8

Hull: 2D

Passive Sensors: 20/0D

Weapons:

Laser Cannon

Fire arc: Front

Scale: Starfighter

Skill: Starship gunnery

Fire Control: 2D

Space Range: 1-3/12/25

Damage: 5D

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Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Paul Hattrem, OverLord, HTML and logos done by FreddyB

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