

Patrol Speeder

Craft: Aratech 112 Patrol Speeder

Type: Speeder

Scale: Speeder

Length: 5.2m

Skill: Repulsorlift operation: Speeder

Crew: 1 + 1 Gunner

Passengers: 0

Cargo Capacity: 120kg

Cover: 1/2 Pilot, 3/4 Gunner

Altitude Range: Ground level-5m

Maneuverability: 1D+2

Move: 180; 330kmh

Body Strength: 5D

Weapons:

Quad Heavy Laser Cannon

Scale: Speeder

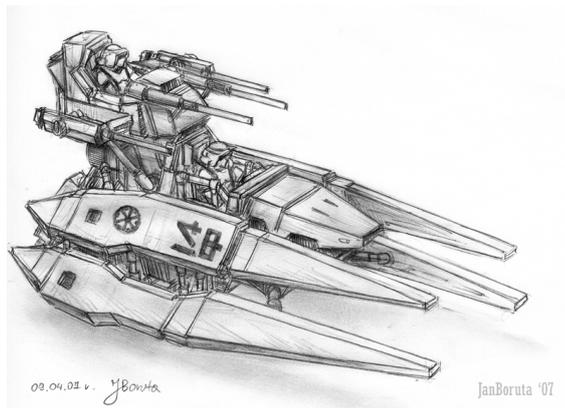
Fire Arc: Turret

Skill: Vehicle Blasters

Fire Control: 3D

Range: 6-100/200/400m

Damage: 7D+2



Description: The Aratech 112 Patrol Speeder is a cross between a standard speeder bike and a landspeeder. This fast armoured vehicle, is very maneuverable and extremely well armed, and was used both for lightning fast strikes in battle, and to provide firepower to patrols in occupied territory.

The heavy armoured plates on the Patrol Speeder not only provide armour to the vehicle and its occupants, but also act as control surfaces at high speed, allowing the vehicle to near match the maneuverability of the speeder bikes usually used by Scout Troopers.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by FreddyB, HTML and logos done by FreddyB

Images stolen from Jan Boruta, no claim is made at copyright.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).