

Starships D6 / Chiss Cruiser

CHISS CRUISER

Craft: Chiss Ascendancy Cruiser

Type: Cruiser

Scale: Capital

Dimensions:

-Length: 300m

Skill: Capital ship piloting: Chiss Cruiser

Crew: 150

-gunners: 32

-skeleton: 30/+5

Crew Skill: Astrogation 3D+2, capital ship gunnery 4D, capital ship piloting 4D+1, capital ship shields 3D, communications 2D+2, sensors 3D+1

Passengers: 30

Cargo Capacity: 1,000 metric tons

Consumables: 1 year

Cost: N/A

Hyperdrive: x1 (Backup: x8)

Nav Computer: Yes (also can use Beacon Ship)

Maneuverability: 1D

Speed:

-Space: 4

-Atmosphere: 280; 800kmh

Hull: 4D

Defenses:

-Shields: 2D+2

Sensors:

Passive: 15/0D

Scan: 35/1D

Search: 70/2D+1

Focus: 3/3D

SHIPS:

-6 Starfighters (various types, 1/2 squadron)

WEAPONS:

10 Turbolaser Cannons

Location: Mounted across the hull

Fire Arc:

-2 front



-4 right

-4 left

Crew: 2 (2), 3 (8)

Skill: Capital ship gunnery

Scale: Capital

Fire Control: 2D

Space Range: 3-15/30/75

Atmosphere Range: 6-30/60/150km

Damage: 4D

Ammo: N/A

Rate of Fire: 1/2

2 Concussion Missile Launchers

Location: Mounted in the forward hull

Fire Arc: Front

Crew: 2

Skill: Capital ship gunnery

Scale: Capital

Fire Control: 2D

Space Range: 2-12/30/60

Atmosphere Range: 4-24/60/120km

Damage: 9D

Ammo: 10 missiles per launcher

Rate of Fire: 1/2

DESCRIPTION:

The Chiss Cruiser was an interstellar capital ship used by the CEDF. Its complement of 6 fighters usually consisted of a mix of Advanced Clawcraft, Nssis-class Clawcraft, Chiss Heavy Fighetrs or Chiss Recon Fighters.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).