

Name: GVFr Satis

Type: Parliamentary Vasudan Alliance Satis Class Freighter

Scale: Capital

Length: 107 Meters

Skill: Capital Ship Piloting - Satis

Crew: 3

Crew Skill: Capital Ship Piloting 6D, Starship Gunnery 5D+2

Consumables: 1 Month

Cargo Capacity: 900 Tonnes

Hyperdrive Multiplier: x1

Hyperdrive Backup: No

Nav Computer: Yes

Space: 6

Atmosphere: 225;800kmh

Maneuverability: 1D

Hull: 5D

Shields: 0D

Sensors:

Passive: 35/1D

Scan: 50/2D

Search: 70/3D

Focus: 3/3D+2

Weapons:

5 Laser Cannon Turrets (Fire Linked)

Fire Arc: Turret

Fire Control: 3D

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 5D



Description: The dreaded Satis freighter was thought to be a warship when it was first encountered in the Aldebaran Encounter. It has five turrets and a strong hull, making it quite dangerous to the inexperienced pilot. However, most experienced pilots in the GTA know enough to attack the Satis' main weakness: its weak plating around the turrets. Disarming a Satis is most often the best way to destroy it.

While capturing supply ships is often an intelligent plan, the Satis has been considered dangerous enough to rank as a Class C threat. Treat it as one.

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