

Name: FURY-CLASS IMPERIAL INTERCEPTOR Type: Military Transport Scale: Starfighter Length: 36 Meters Skill: Space Transports: Fury Interceptor Crew: 2; skeleton 1/+15 Passengers: 7 **Consumables: 9 Months** Cargo Capacity: 50 Tons Hyperdrive Multiplier: X1.5 Hyperdrive Backup: X18 Nav Computer: Yes Space: 6 Atmosphere: 325;900kmh Maneuverability: 2D+2 Hull: 4D Shields: 1D Sensors: Passive: 20/0D Scan: 35/1D Search: 45/2D+1

Weapons: 4 x Laser Cannons (Fire-Linked) Scale: StarFighter Fire Arc: Front Fire Control: 2D+2 Space: 1-5/8/20 Atmosphere Range: 100-500/800/2km Damage: 5D+1

## **Description:**

Focus: 2/3D

Featuring an advanced hyperdrive and state-of-the-art sub-light engines, the Fury is the most versatile starship in the Imperial fleet. Though initially designed for high-priority military missions, the Fury has become a favorite among Sith Lords and the latest models have been engineered accordingly. The Fury?s angular design combines the maneuverability of smaller Imperial fighters like the Interceptor with impressive armament that rivals some of the Empire?s larger military vessels. The Fury also features a newly designed set of ?strike foils? that remain down for travel but can be expanded in short range combat to maximize the ship?s agility and range of firepower. On the interior, adjustments have been



made to match to the luxury and aesthetics demanded by the Sith. No expenses have been spared.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga All text and images by BioWare, stats by FreddyB, HTML and logos done by FreddyB Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.