

Races D6 / Kessurian

Name: Kessurian

Designation: Sentient

Skin color: Red Hair color: Brown Eye color: Brown

Distinctions: Elongated ears with keen hearing, Montrals to aid

with space-perception Attribute Dice: 12D

Dex: 2D/4D Know: 2D/4D Mech: 2D/4D Perc: 2D/4D Str: 2D/4D Tech: 2D/4D



Montrals: Kessurian Montrals aided them in spacial awareness and navigation, making them expert pilots, gaining

+1D to their Piloting skills for all vehicles, and to any navigation rolls (not Astrogation).

Story Factors:

Feudal Society: Kessurian society is feudal, and they tend to respect their place in that society, offering respect and deferring to those of higher rank, even to those of other species. However, many Kessurians rebel against this.

Move: 10/12

Description: Kessurians were a sentient species. They had elongated ears and montrals, which increased their senses. Wilsa Teshlo was a Kessurian thilas, second in line to the throne, but refused to be trapped in the life of royalty, and fled to join the Veiled Sorority pirate gang. A dance troupe attended the Aki-Aki Festival of the Ancestors in 35 ABY.

Biology and appearance

Kessurians were a humanoid sentient species. They had typically red skin, elongated and pointed ears, and hornlike montrals above their ears. Their hair was typically brown. They also had rounded nubs above their eyes and below their montrals. The skin on their ears, montrals, cheeks and foreheads was mottled with lighter spots than the rest of their skin. Kessurians had four limbs, two arms and two legs, and five-fingered hands. The species had at least two sexes: male and female. Male Kessurians could grow facial hair. Some members of the species possessed Force sensitivity.



Society and culture

The Kessurian species possessed a monarchy, with the second in line to the throne given the title of thilas.

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