



Starships D6 / Discriminator Frigate

Discriminator Frigate

The Discriminator frigate is Wereling's largest capital combat ship. It is commonly found in the Palvar Sector, especially in and around the Wereling system. In form, the Discriminator is not a sleek vessel, it has several weapons turrets, sensor arrays, communications arrays, targeting systems, etc jutting from various points along its hull. The four Setec IDE-11a ion drive engines are mounted on the frigate's tail, each on the end of a separate pylon with turret engines which can turn each engine up to 180 degrees in any direction, giving the Discriminator superb maneuverability for a ship of its class.

Craft: Wereling Spaceworks' Discriminator-class Frigate

Scale: Capital

Type: Escort frigate

Length: 341 meters

Skill: Capital ship piloting: Discriminator frigate

Crew: 985, gunners: 38, skeleton: 450/+10

Crew Skill: Astrogation 4D+1, capital ship gunnery 4D+2, capital ship piloting 5D, capital ship shields 4D, sensors 4D, starship gunnery 5D

Passengers: 90 (troops)

Cargo Capacity: 8,100 metric tons

Consumables: 2 years

Cost: 25,000,000 (new), 12,000,000 (used)

Hyperdrive Multiplier: x1

Hyperdrive Backup: x10

Nav Computer: Yes

Maneuverability: 2D+2

Space: 5

Hull: 4D

Shields: 2D+2

Sensors:

Passive: 20/1D

Scan: 20/2D

Search: 70/3D+1

Focus: 3/4D

Weapons:

10 Turbolasers

Fire Arc: 4 front, 3 right, 3 left

Crew: 2
Skill: Capital ship gunnery
Fire Control: 1D
Space Range: 3-10/30/60
Atmosphere Range: 6-20/60/120 km
Damage: 5D

3 Ion Cannons

Fire Arc: 1 front/right, 1 front/left, 1 back
Crew: 2
Skill: Capital ship gunnery
Fire Control: 3D
Space Range: 1-10/25/50
Atmosphere Range: 2-20/50/100 km
Damage: 4D

12 Quad Laser Cannons

Fire Arc: 3 front, 3 left, 3 right, 3 back
Crew: 1
Scale: Starfighter
Skill: Starship gunnery
Fire Control: 4D
Space Range: 1-3/12/25
Atmosphere Range: 100-300/1.2/2.5 km
Damage: 4D

2 Tractor Beam Projectors

Fire Arc: Turret
Crew: 5
Skill: Capital ship gunnery
Fire Control: 2D
Space Range: 1-5/15/30
Atmosphere Range: 2-10/30/60 km
Damage: 4D+1

Starfighter Complement: 1 squadron