

Name:

Bulk Transport

Type: Kuat Drive Yards Constant Bulk Transport

Scale: Capital

Length: 150 Meters

Skill: Space Transports - Bulk Transport

Crew: 8; Skeleton Crew: 4/+10

Crew Skill: Space Transports 4D,

Astrogation 4D

Passengers: 2

Consumables: 1 Year

Cost: 400,000 (used); 50,000 per container

Cargo Capacity: 25,000 Tonnes x4

Hyperdrive Multiplier: X3

Hyperdrive Backup: N/A

Nav Computer: Yes

Space: 3

Atmosphere: Cannot enter Atmosphere

Maneuverability: 1D

Hull: 3D

Shields: 2D

Sensors:

Passive: 20/0D

Scan: 50/1D

Search: 80/2D

Focus: 4/3D

Weapons:



Description: The Constant Bulk Transport has been a reliable transport vessel since the final days of the Old Republic, and its huge sales made Kuat Drive Yards the starship construction giant it is today. These vessels can be seen in thousands of system, carrying every known type of cargo, and although they are unweildy and easily destroyed by any combat vessel, they are bought for their huge cargo capacity, and the easily detachable cargo containers that allow for fast turn around and stop these ships from blocking other cargo vessels in the congested orbital docking facilities around most populated worlds. Although the Constant isn't pretty, and has huge disadvantages, they still sell in large numbers and can be found with independant traders, large conglomerates, the New Republic and the Empire. And even though they are essentially useless in any battle situation, they keep the commerce of the galaxy flowing and provide much needed lifelines to planets on the rim.

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Page designed in Notepad, logo`s done on Personal Paint on the Amiga.

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