

# Creatures D6 / FIRAXAN SHARK

## FIRAXAN SHARK

The firaxan shark, or firaxa, was a fierce underwater creature that inhabited the seas of Manaan. They were extremely deadly and were known to attack anyone who dared to swim in their waters.



### **CHARACTERISTICS**

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It was believed that the firaxa and the Selkath were distant cousins, both descended from the Progenitor. This would explain why the firaxan sharks did not attack Selkath in the water, despite no compelling reason to deviate from their normal vicious predation. Both species were also affected similarly by the distress of the Progenitor when her territory was invaded. She emitted a signal which drove the Selkath mad and made both species much more aggressive.

#### **HISTORY**

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Firaxa were known to be weak to sonic pulses, so some deep-sea explorers carried sonic emitters while walking around the dangerous ocean floor. Scientists working at Hrakert StationRevan were developing a repellent to keep the firaxa at bay while they conducted their research, and a small amount of the toxin was available to as a possible method for dealing with the Progenitor. He chose not to poison the great beast, however.

## **BEHIND THE SCENES**

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If Revan chose the dark side option he could have killed the scientists and used the poison on the Progenitor but as a result he would have been banned from Manaan by the judges.

Firaxan Shark Statistics...

Type: Aquatic Predator

DEXTERITY 5D PERCEPTION 4D STRENGTH 4D

Brawling (Biting) 5D

\*All Attributes listed will be 1D when out of water, except for their bite attack.

Special Abilities:

-Teeth: STR +2D

-Weakness (Sonics): Dice as pips when resisting Sonic equipment and weapons.

Move: 20 (in water; 1 when out of water)

Size: 3-4 meters long.

Orneriness: 4D (0D if ridden by a Selkath)

VARIANTS (These have no source, they were done for fun)

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FIRAXAN FLOPPER

Many tourists have lost loved ones and group members due to unexplained disappearances. The Selkath themselves act indifferent, having a dislike of newcomers to their world who are not welcome. many rumors persist of Firaxan Sharks coming out of the waters and stealing people away. Such rumors are usually dismissed as the BS they probably are. Yet, it does not explain the odd teeth marks left in unlikely places, the blood trail leading to open waters or airlocks, or the watery flipper marks that lead away from said water in the first place. Perhaps the Progenitor has begun breeding a new form of the Firaxan Sharks...

The Flopper's abilities are the same as the normal Firaxan Sharks, except as noted below...

Dodge 6D Sneak 5D Stamina (suffocation) 10D Climbing/Jumping 6D

Move: 5

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