



Vehicles D6 / Defence Corp. R-104 Storm

Craft: Defence Corp. R-104 Storm

Type: Super Heavy Tank

Scale: Walker

Skill: Ground Vehicle Operation : R-104

Crew: 15

Passengers: 0

Cover: Full

Cargo: 50KG

Move: 18; 52 KMH

Body Strength: 7D+1 (front), 6D+1 (sides & rear)

Combat Weight: 1,295 tons

Length (gun forward): 101m

Weapons:-

1 x Heavy Plasma Cannon

Fire Arc: Turret

Skill: Vehicle Blasters

Crew: 2

Fire Control: 2D

Range: 50-500/1.5/3.5 KM

ROF: 3

Damage: Special

1 x Heavy Laser Cannon

Fire Arc: Front

Skill: Vehicle Blasters

Crew: 1

Fire Control: 2D

Range: 50-500/1.5/3.5 KM

Damage: 5D

1 x Hunter/Killer Missile Rack

Fire Arc: As Turret

Skill: Missile Weapons

Crew: 2

Fire Control: 4D

Range: 75-1/3/7 KM

Damage: 6D

Ammo: 4

1 x Fusion Missile

Fire Arc: As Turret

Skill: Missile Weapons

Crew: 1

Scale: Capital
Fire Control: 3D
Range: 1-5/10/30 KM
ROF: 1
Ammo: 1
Damage: 10D/8D/5D/2D
Blast Radius: 0/500/2/5 KM
6 x 20mm Automatic Cannon
Fire Arc: 1 front, 2 left, 2 right, 1 rear
Skill: Firearms
Scale: Character
Crew: 1
Fire Control: 2D
Range: 3-10/100/250
Damage: 8D
Ammo: 1000

The plasma cannon charges up over time, storing plasma from the reactor in a plasma well. It charges at the following rates:-

Stopped: 6D/turn
1 Move: 5D/turn
2 Moves: 4D/turn
3 Moves: 3D/turn
4 Moves: 2D/turn

The plasma well can hold up to 30D of plasma. Up to 10D may be used per shot. When the vehicle is destroyed, roll one dice. On a 4+ the plasma reactor melts down, doing the following Capital Scale Damage: 6D/5D/4D/3D/2D/1D, blast radius: 10/20/30/40/50/60m

Yet another design used by the HPL on Fanjin, this incorporates an experimental Loblic Arms plasma cannon. Only 4 of these prototypes exist, but they have proved effective, if massively expensive, vehicles.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga
All text and stats by Ben Wafer, HTML and logos done by FreddyB
Images stolen from an unknown website at some remote time in the past.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).