

Name: GTT Argo

Type: Galactic Terran Alliance Argo Class Transport

Scale: Capital

Length: 171 Meters

Skill: Capital Ship Piloting: Argo

Crew: 65, gunners 2, skeleton 20/ +20

Passengers/Troops: 100

Crew Skill: Capital Ship Piloting 5D+1, Capital Ship Gunnery 3D+1

Consumables: 1 Year

Cargo Capacity: 8000 Tons

Hyperdrive Multiplier: X1

Hyperdrive Backup: X16

Nav Computer: Yes

Space: 3

Maneuverability: 0D

Hull: 13D

Shields: 0D

Sensors:

Passive: 15/1D

Scan: 30/2D

Search: 60/3D

Focus: 2/3D+2

Fighters: 0

Transports: 0

Weapons:

2 Medium Laser Cannon Turrets

Scale: StarFighter

Fire Arc: Turret

Fire Control: 3D

Space: 1-5/15/30

Atmosphere Range: 100-500/1.5/3km

Damage: 5D



Description: The GTT Argo has become the standard military transport vehicle for the Terran fleet. Argos sometimes carry new weapon and combat craft prototypes to and from testing grounds or to front-line deployment positions. Military VIPs occasionally commandeer Argos to travel from star system to star

system in some semblance of comfort. Argos are most often used as assault transports, carrying squads of Marines through heavy flak to board enemy vessels that Command has decided to capture rather than destroy.

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Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

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