

Type: First Order Snowtrooper Dexterity: 2D+2 Blaster: 4D+2 Dodge: 4D+2 Brawling Parry: 4D+2 Vehicle Blasters: 4D+2 Knowledge: 2D+2 Survival: 3D+2 Planetary Systems: 3D+1 Perception: 2D+2 Command: 3D+1 Search: 4D+1 Strength: 2D+2 Brawling: 3D+2 Stamina: 3D+2 Mechanical: 2D+2 Technical: 2D+2 Blaster Repair: 3D+2 Armour Repair: 3D+2

<image>

Move: 10

Equipment: <u>Sonn-Blas Corporation F-11D blaster rifle</u>, <u>Sonn-Blas Corporation SE-44C blaster pistol</u>, <u>First Order</u> <u>stormtrooper armor</u> (Snowtrooper Variant (+3D vs cold/snow environmental effects)

Description: Snowtroopers were a variant of the stormtrooper used by the First Order approximately thirty years after the Battle of Endor. The latest generation of cold weather assault stormtroopers, snowtroopers wore advanced insulated armor and helmets that reduced the glare of icy terrain. They wore insulated gloves with adjustable heating units. Their body armor also had heating controls, and they wore an insulated belt kama.

Many of them were on Starkiller Base when it was attacked by the Resistance in 34 ABY.

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