Starships D6 / New Republic prison ship

Name: New Republic prison ship

Scale: Capital

Length: 600 Meters

Skill: Capital Ship Piloting: New Republic prison ship

Crew: 1 (commander), 50 Droids (mix of Astromechs and

Guard Droids)

Passengers: 1000 (prisoners) Cargo Capacity: 1000 Tons

Consumables: 1 Year

Cost: Not available for sale Hyperdrive Multiplier: X4 Hyperdrive Backup: X16 Nav Computer: Yes

Maneuverability: 0D+1

Space: 4

Atmosphere: 250;750kmh

Hull: 4D Shields: 1D Sensors:

> Passive: 45/0D Scan: 70/2D Search: 150/3D Focus: 3/4D

Weapons:

2 Dual Turbolasers

Scale: Captial Fire Arc: Turret

Skill: Starship Gunnery

Fire Control: 1D

Space Range: 1-3/12/25

Planetary Range: 2-6/24/50 Km

Damage: 4D

Description: The New Republic prison ship was a type of prisoner transport used by the New Republic after the Galactic Civil War.



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