

# Planets D6 / Kijimi

Name: Kijimi Region: Mid Rim Sector: Bryx sector

Moons: 0

Class: Terrestrial
Diameter: 9,874 km
Atmosphere: Breathable

Climate: Frigid

Primary terrain: Mountains

Points of interest: Galinkandoker river valley, Ghollidaru

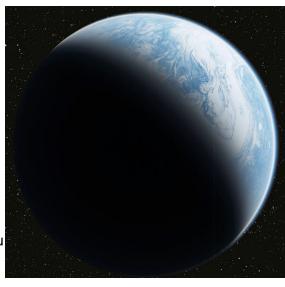
massif, Ghal Kadarthu Gorge, Lha-Mi glacier, Mount Izukika

Immigrated species: Humans, Anzellan, Boosodian

Government: None

Population: 310,000,000 (estimated)

Major cities: Kijimi City



Description: Kijimi was a frigid mountainous planet located in the Bryx sector of the galaxy's Mid Rim. It was the homeworld of Zorii Bliss, leader of the smuggling gang known as the Spice Runners of Kijimi. During their journey around the galaxy to uncover Jedi artifacts, Karr Nuq Sin and RZ-7 briefly stopped at Kijimi City to refuel the yacht Avadora. Whilst on Kijimi, Sin was questioned by the First Order as they believed he had a clue to finding the Jedi Master Luke Skywalker. In 35 ABY, Kijimi was obliterated by a Xyston-class Star Destroyer of the Final Order's Sith Eternal fleet.

A terrestrial planet, Kijimi had mountainous terrain. The planet had a frigid climate, with thick drifts of snow covering its mountains. The atmosphere of Kijimi was breathable to a number of inhabitants, including humans, Boosodians, and Anzellans.

During the era of the New Republic, the First Order had a presence on Kijimi. Maize Raynshi, the daughter of the First Order officer Vroc Raynshi, overheard her father mention Kijimi, and asked her friend Karr Nuq Sin to check out the planet on his search for Jedi artifacts. Nuq Sin and his droid, RZ-7, landed the yacht Avadora at the spaceport in Kijimi City to refuel, and wandered the streets of the city for some time. When Nuq Sin returned to the Avadora, which Nuq Sin had stolen from Vroc Raynshi with the help of Maize, it was surrounded by First Order stormtroopers. An officer of the First Order questioned Nuq Sin, believing he possessed a map that led to the lost Jedi Master Luke Skywalker. Once the First Order released Nuq Sin, he left Kijimi, returning to his homeworld of Merokia.

# Locations

Kijimi City, home to a spaceport, was located on the peak of Mount Izukika, almost hidden between the mountains and the snow. The ancient architecture of the city reminded Karr Nuq Sin of old monasteries. The Thieves' Quarter was a region of Kijimi where the scoundrel Zorii Bliss resided.

# Galinkandoker river valley

The Galinkandoker river valley was a valley located on the planet Kijimi.

#### Ghollidaru massif

The Ghollidaru massif was an area of mountains on the planet Kijimi.

# Ghal Kadarthu Gorge

The Ghal Kadarthu Gorge was a location on the frozen planet Kijimi.

# Lha-Mi glacier

The Lha-Mi glacier was a glacier located on the planet Kijimi. The Spice Runners of Kijimi had a secret cache in the glacier.

#### Mount Izukika

Mount Izukika was a snowy mountain on the planet Kijimi. The ancient Kijimi City and Kijimi City spaceport were located high atop Mount Izukika, between other surrounding mountains. During the New Republic Era, the young human Karr Nuq Sin and droid RZ-7 landed the yacht Avadora on Mount Izukika to refuel in the city.

# Kijimi City

Kijimi City, formerly known as Kijimiko, was a city on the planet Kijimi. It was located on Mount Izukika and was the site of a spaceport.

#### Thieves' Quarter

The Thieves' Quarter, formerly known as the Quarter of the Beatific, was an area of Kijimi City on the planet Kijimi. It was once home to the Lorrdian religious group known as the Brotherhood of the Beatific Countenance, but the group were chased off by the rise of criminality in the city. By the time of the war between the First Order and the Resistance, the Thieves' Quarter was a refuge for criminals and those who wished to remain hidden, including the Spice Runners of Kijimi.

# Babu Frik's workshop

Babu Frik's workshop was a workshop utilized by the Anzellan Babu Frik on Kijimi. It was here that Frik removed C-3PO's programming block during the mission to Kijimi and allowed him to read the location of the Emperor's wayfinder as found on Ochi's dagger.

#### Monk's Gate

Monk's Gate was a location within Kijimi City on the planet Kijimi. It was situated on the northernmost wall of the Thieves' Quarter.

### Spice Runners' Den

The Spice Runner's Den was a den run by the Spice Runners of Kijimi that was located in the Thieves' Quarter on Kijimi.

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