

Name: Advanced A-Wing Fighter  
 Type: Alliance Advanced A-Wing Starfighter  
 Scale: Starfighter  
 Length: 9.7 Meters  
 Skill: Starfighter Piloting - A-Wing  
 Crew: 1  
 Crew Skill: Starfighter Piloting 5D, Starship  
 Gunnery 4D+2, Starship Shields 3D  
 Consumables: 1 Week  
 Cost: 185,000  
 Cargo Capacity: 30 Kg  
 Hyperdrive Multiplier: X1  
 Hyperdrive Backup: N/A  
 Nav Computer: Limited to Two Jumps  
 Space: 13  
 Atmosphere: 475;1,350kmh  
 Maneuverability: 4D+1  
 Hull: 3D  
 Shields: 2D  
 Sensors:  
     Passive: 30/0D  
     Scan: 50/1D  
     Search: 75/2D  
     Focus: 4/4D+1



## Weapons:

### 4 Laser Cannons (Fire-Linked)

Fire Arc: Front  
 Fire Control: 3D  
 Space: 1-3/12/25  
 Atmosphere Range: 100-300/1.2/2.5km  
 Damage: 6D

### Enemy Targetting Jammer

Fire Arc: All  
 Skill: Sensors (works on all Starfighters within range)  
 Space: 1-3/7/15  
 Atmosphere Range 100-300/700/1.5km  
 Damage: -3D from Fire Control

Description: With the Empire and Sienar releasing new Tie fighter variants on a regular basis, the New Republic was forced into continued upgrading of its fighter wings or be forced into a losing position by Imperial space superiority. However new fighters would mean having to retrain pilots and suffer a corresponding loss in efficiency while they learnt to control the new vessels, so the Republic upgraded the fighter designs it already used, with the X-Wing especially going through numerous upgrades and redesigns in its lifetime. The Advanced A-Wing is a upgrade of the standard A-Wing fighter as developed by Walex Blissex and Jan Dodonna, with larger and more powerful engines giving greater speed and maneuverability, and extra laser cannons improving the fighters offensive capabilities. The engines also provide extra power to the ships subsystems, allowing more powerful shields to be installed and the targetting jammer to be upgraded. The Advanced A-Wing still suffers from many of the original A-Wing's weaknesses, lacking any missile weapons and their correspondingly heavier punch, having a weak hull and relatively weak shielding, making it somewhat fragile compared to other Republic fighters. The Advanced A-Wing is being introduced in small numbers and is proving popular with both Republic pilots who like its extra speed and firepower and with engineers who find the interchangeability of parts with original A-Wing's useful and makes maintenance far easier than with a new design.

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Page designed in Notepad, logo`s done in Personal Paint on the Amiga.

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