

Name: Claw Heavy Fighter
 Type: Mandalorian Claw Heavy Fighter
 Scale: Starfighter
 Length: 13 Meters
 Skill: Starfighter Piloting - Claw
 Crew: 1
 Crew Skill: Starfighter Piloting 6D, Starship
 Gunnery 6D+2, Starship Shields 5D
 Consumables: 1 Weeks
 Cargo Capacity: 200 Kg
 Hyperdrive Multiplier: X1
 Hyperdrive Backup: X5
 Nav Computer: Limited to 4 Jumps
 Space: 8
 Atmosphere: 350;900kmh
 Maneuverability: 2D
 Hull: 4D
 Shields: 3D
 Sensors:
 Passive: 30/1D
 Scan: 60/2D
 Search: 90/3D
 Focus: 15/5D



Cloaking Device : No

Weapons:

4 Heavy Laser Cannons (Fire Linked)

Fire Arc: Front

Fire Control: 2D

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 7D

Twin Heavy Ion Cannons (Firelinked)

Fire Arc: Front

Fire Control: 4D

Space: 1-3/7/36

Atmosphere Range: 100-300/700/3.6km

Damage: 5D

2 Smart Concussion Missile Launchers (12 missiles total)

Fire Arc: Front

Fire Control: 5D

Space: 1/3/7

Atmosphere Range: 50-100/300/700

Damage: 8D

Description: The Claw is a heavy fighter which fills the role occupied in Republic forces by the B or Y Wing fighters. But manages this with greater maneuverability, speed and ruggedness, as would be expected by the expert designers of the Mandalorian Empire, all of this is contained within its small but powerful hull.

Page designed in Notepad, logo's done on Personal Paint on the Amiga.

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