

Name:

Night Hawk Assault Gunship

Craft: Galactech PP-40 "Night Hawk"

Assault Gunship

Type: Air Speeder

Scale: Walker

Length: 13.2m

Skill: Repulsorlift operation: Air Speeder

Crew: 1 + 1 Gunners

Passengers: 4

Cargo Capacity: 500 Kilogrammes

Cover: Full

Altitude Range: Ground level-1.5km

Cost: 58,000 (new) 42,000 (used)

Maneuverability: 3D+2

Move: 450; 1,100kmh

Body Strength: 3D

Shield Strength: 2D

Weapons:

Twin Heavy Laser Cannons

Fire Arc: Front

Scale: Speeder

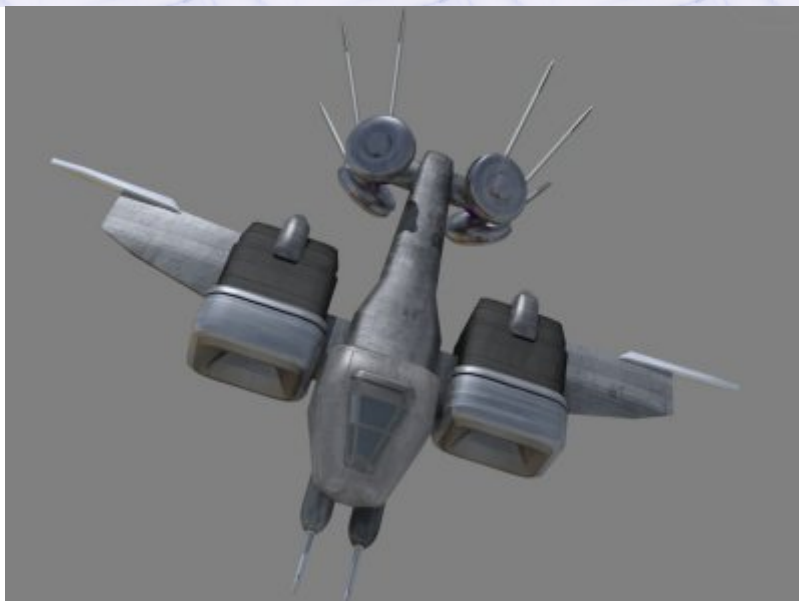
Crew: 1

Skill: Vehicle Blasters

Fire Control: 3D

Range: 2-100/200/500

Damage: 6D



Description: The Night Hawk Assault Gunship is designed as a support vessel for ground forces, providing fast and effective air cover at a fraction of the price of starfighters. With shield generators heavy weapons and a good altitude range the Night Hawk provides a military specification air combat vehicle which can hold itself easily against standard Rebel Airspeeders and Old Republic LAAT/i's. With the gunner providing dedicated fire support, and the pilot concentrating on the vessels defence, the Night Hawk has proven itself a capable combat vehicle, and although not purchased in any quantity by either side in the Galactic Civil War, it has still managed to become a common sight on the battlefields of the galaxy, being fielded by mercenary groups and planetary defence forces.

Text completely by FreddyB. Image is by "Bob the Dinosaur", copyright resides with him.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB.](#)