

Name: Rapid

Deployment Landing Ship

Type: Trade Federation C-8025 Rapid

Deployment Landing Ship (RDLS)

Scale: Capital

Length: 150 Meters

Skill: Capital Ship Piloting - Landing Ship

Crew: 25; Skeleton Crew: 15/+10

Crew Skill: Capital Ship Piloting 4D

Passengers: 10

Consumables: 1 Week

Cost: 150,000 (used)

Cargo Capacity: 2000 Tonnes

Hyperdrive Multiplier: N/A

Hyperdrive Backup: N/A

Nav Computer: No

Space: 3

Atmosphere: 210;600kmh

Maneuverability: 1D

Hull: 3D

Shields: 2D

Sensors:

Passive: 20/0D

Scan: 50/1D

Search: 80/2D

Focus: 4/3D

Weapons:

2 * Twin Laser Cannons

Scale: Starfighter

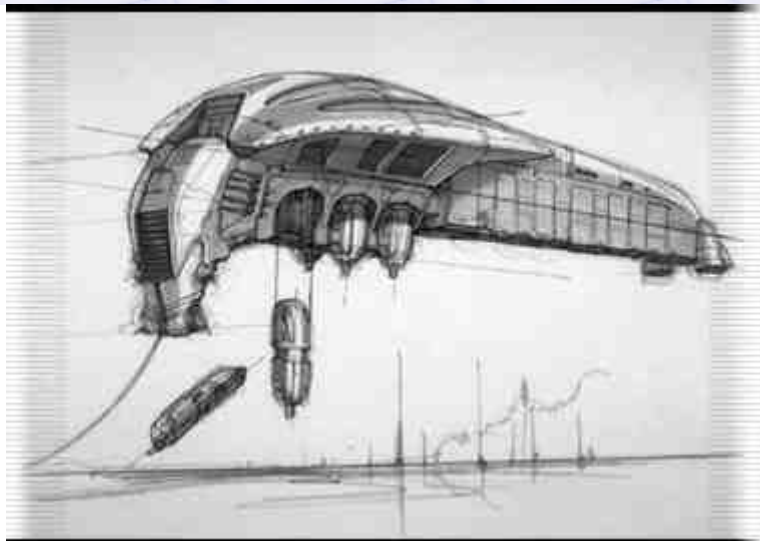
Fire Arc: Turret

Fire Control: 1D+2

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 5D



Description: The RDLS was a shortlived design of landing ship, which could carry 6 MTT's and 30 AAT's. These were deployed while the ship was still in flight, from doors built into the bottom of the ship. However the main disadvantage with this design, which led to eventual abandonment was that MTT's were deployed nose down, so if the RDLS was flying too low or if the pilot just wasn't skilled enough, the MTT would impact on the ground rather than successfully completing its turn and flying off. While the

advantages were significant in deployment time, the RDLS was withdrawn from service as soon as other landing ships were developed and the ships were dumped onto the market where they are used as ordinary transport ships, albeit with a large crew requirement.

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