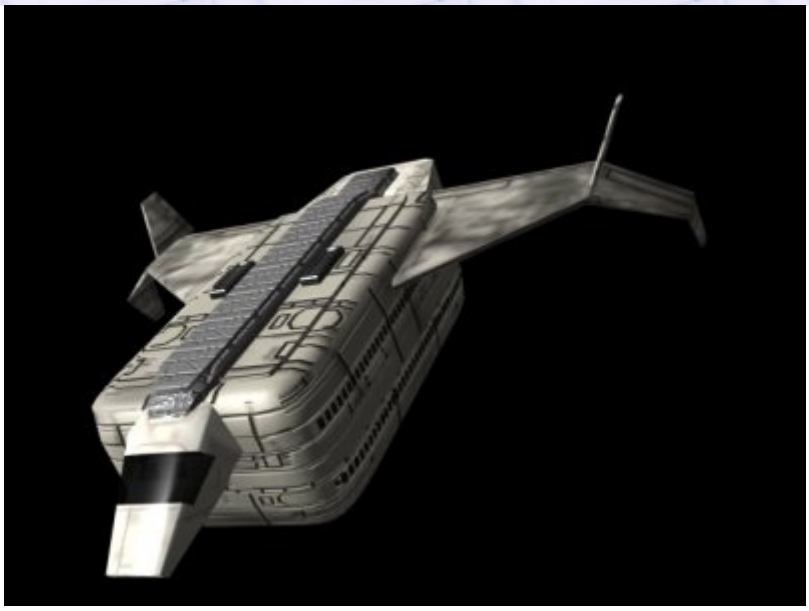
Starships D6 / Sienar Fleet Systems Rho



Name: Rho Class Passenger Transport
Type: Seinar Fleet Systems Imperial Rho Class Passenger Transport
Scale: Starfighter
Length: 48 Meters
Skill: Space Transports - Rho Transport
Crew: 2, gunner 1, skeleton 1/+5
Passengers: 480
Crew Skill: Space Transports 5D, Starship Gunnery 4D+2, Starship Shields 4D
Consumables: 1 Month
Cargo Capacity: 40 Tons
Hyperdrive Multiplier: X1
Hyperdrive Backup: No
Nav Computer: Yes
Space: 5
Atmosphere: 295;850kmh
Maneuverability: 1D
Hull: 4D
Shields: 2D
Sensors:
- Passive: 20/0D
- Scan: 40/1D
- Search: 80/2D
- Focus: 4/2D+2

Weapons:
- Twin Blaster Cannons
  - Fire Arc: Front
  - Crew: 1
  - Fire Control: 2D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 5D

Description: Although the Lambda and Sentinel class shuttles are perfect for transporting small numbers of troops and crew to planetary surfaces and between vessels, the Empire has requirements to transfer larger quantities of personel. These can be to supply additional troops to a surface garrison, to resupply Star Destroyers and other capital ships, or simply as routine crew rotations and reassignments. For this

purpose the Rho class passenger transport was introduced, capable of carrying larger quantities of personel for a shorter time, the vessel is perfect for the huge amounts of troops and crew that the Empire needs to move around to keep in operation. Although more fragile and less well armed than its sister designs, the Rho depends on escorts or the sheer mundanity of its task to protect it from rebel or pirate attack.

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