Starships D6 / Vanguard Class Cruiser

Name:

Vanguard Cruiser Type: Mandalorian Vanguard Class Cruiser Scale: Capital Length: 1,200 Meters Skill: Capital Ship Piloting: Vanguard Class Cruiser Crew: 4,000 Passenger/Troops: 10,000 Crew Skill: Capital Ship Piloting 6D, Capital Ship Gunnery 6D+2, Starship Shields 5D **Consumables: 3 Years** Cargo Capacity: 10,000 Tons Hyperdrive Multiplier: X1 Hyperdrive Backup: X5 Nav Computer: Yes Space: 8 Maneuverability: 2D+1 Hull: 9D Shields: 6D Sensors: Passive: 75/2D Scan: 150/4D Search: 225/6D Focus: 30/8D **Cloaking Device : Mandalorian** Fighters: 60 Transports: 5 Weapons:

> 40 Medium Quad Laser Cannon Turrets Scale: StarFighter Fire Arc: 20 Front, 5 Left, 5 Right, 10 Back Fire Control: 3D Space: 1-5/15/30 Atmosphere Range: 100-500/1.5/3km Damage: 7D 40 Medium TurboLaser Cannon Turrets Scale: Capital Fire Arc: 10 Front, 10 Left, 10 Right, 10 Back



Fire Control: 3D Space: 3-15/36/75 Atmosphere Range: 6-30/36/150km Damage: 5D 12 Heavy Quad TurboLaser Cannon Turrets Scale: Capital Fire Arc: Turret Fire Control: 3D Space: 3-15/36/75 Atmosphere Range: 6-30/36/150km Damage: 8D 16 Heavy Twin Ion Cannon Turrets Scale: Capital Fire Arc: Turret Fire Control: 4D Space: 1-10/25/50 Atmosphere Range: 2-20/50/100km Damage: 6D 4 Twin Atomic Compression Missile Launchers Scale: Capital Fire Arc: Turret Fire Control: 2D Space: 2-10/30/60 Atmosphere Range: 4-24/60/120km Damage: 13D 2 Tri Atomic Compression Missile Launcher Scale: Capital Fire Arc: Front Fire Control: 3D Space: 2-10/30/60 Atmosphere Range: 4-24/60/120km Damage: 14D

Description: A brand new addition to the Mandalorian fleet, the Vanguard is a scaled down version of the Shadow Class Super Cruiser, and is a fast and heavily armed addition to the fleet. Although the Vanguard doesn't add anything new to the capability of the Mandalorian fleet, it is a fast and manueverable capital ship which although in the whole only equivalent to an Imperial Star Destroyer, thanks to its much heavier armaments it can easily match the Imperial vessel. Introduced to replace the aging Armageddon class cruisers, the Vanguard is smaller and carries heavier weaponry as well as more fighters. However the ship has less weapons, and has a weaker hull, leading to many Mandalorians disliking the design when compared to its ancestor, but the addition of a cloaking device and the massive amount of damage this vessel can hand out has silenced a number of its detractors. Cloaked fleets are the way forward for the Mandalorian Empire, and as such older vessels incapable of cloaking are being

phased out in favour of the Axe's, Shark's, Shadow's, Inferno's and Vanguard's which can form such a fleet. The Mandalorian fleet however cannot stand to lose the older vessels, so these are simply being reassigned to planetary defence roles where their lack of cloaking technology does not hamper them as much.

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