



Weapons D6 / Beretta 9mm

Beretta 9mm

The Beretta 9mm is a versatile weapon, able to use a variety of ammunition and accept a number of add on components and modifications. Among the available modifications are a silencer (50 credits extra) and a laser scope (50 credits extra).

Model: Beretta 9mm

Type: Slugthrower pistol

Skill: Firearms: slugthrower pistol

Ammo: 15

Cost: 600 (clips: 25 standard, 50 hollow point or armor piercing)

Availability: 2, R or X

Range: 3-10/30/60

Damage: 4D (standard ammo), 5D (hollow point), 5D (armor piercing)

Game Notes: When using against a target with body armor, apply the following damage modifications:

Standard Ammo: -1D

Hollow Point: -1D

Armor Piercing: +1D

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All text and stats by Ryan Matheny, HTML and logos done by FreddyB

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