



# The Force D6 / Calmness

## Calmness

Required powers: Concentration, Hibernation trance

Control Difficulty:

Easy for minor agitation

Moderate for marginal fear, anger or hatred

Difficult for horror and deeply routed fears

Very difficult for absolute terror or hatred

Heroic for absolute revulsion, terror, or characters

enveloped in the dark side

Effect: This removes any fear, anger, or hatred replacing it with a deep calm almost as if the force snatches the emotions and carries them away leaving a soothing feeling.

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Page designed in Notepad, Logo's done in Personal Paint on the Commodore Amiga

All text and stats by Dave Maloney, Set Anu-Bith, HTML and logos done by FreddyB

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