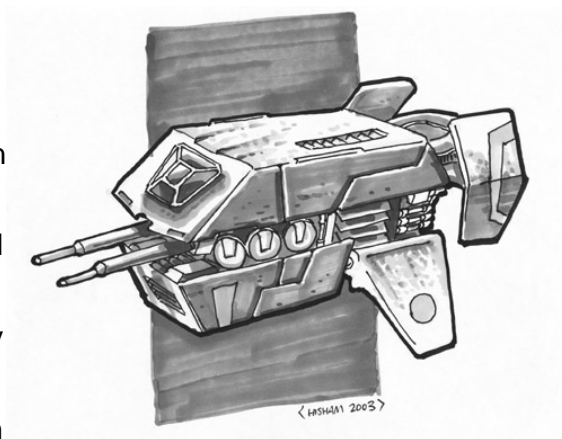


Preserver Rescue Craft

The preserver is a survivor rescue and medevac shuttle. It can hold up to 40 patients in it's medbay. It is used for evacuating compromised bases, rescue survivors from destroyed ships, finished battles or simply moving the wounded up to a ME-8 medfrigate. These ships are a common sight in extended battles.



Craft: RanCorp Preserver-class Rescue Craft

Class: Space Transport

Size: Small (28 m long)

Hyperdrive: x1 (backup x12)

Passangers: 5(medics), 40(patients), 2 (2-1B med droids)

Cargo Capacity: 2 tons

Consumables: 1 month

Cost: 53,000

Maximum Speed In Space: Ramming (12 squares/action)

Atmospheric Speed: 1,150 km/h (19 squares/action)

Crew: 3 (Skilled +4)

Initiative: +5 (+1 size, +4 crew)

Maneuver: +5 (+1 size, +4 crew)

Defense: 21 (+1 size, +10 armor)

Shield Points: 60 (DR 10)

Hull Points: 90 (DR 10)

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Dave Maloney,OverLord, HTML and logos done by FreddyB

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