



Vehicles D20 / Imperial Ghest Heavy Repulsortank

Imperial Ghest Heavy Repulsortank

People tend to exaggerate repulsortanks in service of the StormElite.

Ganjuko and Jagdghest vehicles, although being two of the most powerful tanks on the modern repulsor-battlefield, are relatively rare and very expensive. The brunt of the repulsortank fighting in the SE is conducted with the Ghest Heavy Repulsortank.

The Ghest is named for the voracious reptilian creature that stalks Rodian swamps in search of unwary natives. The Ghest repulsortank acts in much the same way, stalking and hunting enemy armor that dares to challenge the mighty Ghest in armored combat.

Craft: Ubrikkian Ghest-class Heavy Repulsortank

Class: Speeder [Ground]

Size: Gargantuan (12 m long)

Passangers: 0

Cargo Capacity: 150 kg

Speed: 55 m

Max Velocity: 160 km/h

Cost: Not available for sale

Crew: 2 (Normal +2)

Initiative: -2 (-4 size, +2 crew)

Maneuver: -2 (-4 size, +2 crew)

Defense: 11* (-4 size, +5 armor)

Shield Points: 0

Hull Points: 50 (DR 5)

*Provides full cover to crew.

Weapons:

105mm Massdriver Cannon

Fire Arc: Turret

Attack Bonus: -3 (-4 size, +1 fire control)

Damage: 6d10

Range Increments: 250 m

Concussion Grenade Launcher

Fire Arc: Front

Attack Bonus: -3 (-4 size, +1 fire control)

Damage: 3d8

Range Increments: 45 m

2 Light Repeating Blasters

Fire Arc: 1 Front, 1 Rear

Attack Bonus: -3 (-4 size, +1 fire control)

Damage: 3d8

Range Increments: 30 m

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