



## Vehicles D6 / Defence Corp. R-95 Domi

R-95 Dominator

Craft: Defence Corp. R-95 Dominater

Type: Super Heavy Battle Tank

Scale: Walker

Crew: 18

Passengers: 0

Cover: Full

Cargo: 50 KG (personal belongings only)

Move: 15; 43 KMH

Manuverability: 0D

Body: 8D (front & sides), 7D (rear)

Combat Weight: 1,200 tons

Length: 90m

Weapons:-

- 2 x Twin 230mm Howitzers

- Fire Arc: Turrets (1 360°, 1 180° to front)

- Crew: 1

- Skill: Vehicle Firearms

- Fire Control: 1D

- Range: 30-350/800/1.6 KM

- Damage: Varies with ammo

- Ammo: 60 (30 x HEAT, 30 x APFSDS)

- 14 x 20mm automatic Cannon

- Fire Arc: Turrets (7 180° to left, 7 180° to right)

- Crew: 1

- Skill: Firearms

- Fire Control: 2D

- Range: 3-10/100/250

- Scale: Character

- Damage: 8D

- Ammo: 1000

Ammo types (damage):-

- APFSDS: 6D+2 v's hard targets, 4D v's soft targets

- HEAT: 5D+2/4D/2D, blast radius: 0/8/16m

The dominater is designed specifically for close up fighting, with a primary role of anti-infantry. The 230mm cannon however are more than capable of destroying most armoured vehicles. The dominator was designed and built by the Noqtuar HPL, and while only a few of the massive tanks exist, they have seen heavy action on the continent of Compthea on the planet Fanjin. The dominator was one of the last major designs to be built by the HPL's Defense Corp. before Lobic Arms arrived in the Nethin system and

started supplying more advanced weaponry to the Noqtuar.

---

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Ben Wafer, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.