

Starships D6 / HMS Francis Drake

Name: HMS Francis Drake

Type: Terran Royal Navy Type 88 Frigate (With Diplomatic mods)

Scale: Capital Length: 230m

Skill: Capital Ship Piloting: Terran Frigate

Crew: 200 Gunners 12

Passengers: 30-50 diplomatic staff

Crew Skill: 6D+2

Consumables: 1 year

Cargo Capacity: 150 Tons Hyperdrive Multiplier: x 0.25 Hyperdrive Backup: X2

Nav Computer: Yes

Space: 8

Atmosphere: 365;1050kmh

Maneuverability: 3D

Hull: 4D Shields: 2D Sensors:

> Passive: 20/4D Scan: 40/4D Search: 60/4D+2

Focus: 2/6D

Auxiliary Craft 1 Farwind class shuttle, one Star rider class yacht, at least 12 Vormand class escort fighters.

Weapons:

2 Ion Cannon Turrets

Scale: Capital

Skill: Capital Ship Gunnery

Fire Control: 3D

Space Range: 6-30/72/150

Atmospheric Range: 8-60/144/300 km

Damage: 4D

12 Point Defence Ion Cannons

Scale: Starfighter

Fire Arc: 2 Front, 4 Left, 4 Right, 2 Back

Skill: Starship Gunnery

Fire Control: 3D+2

Space Range: 1-10/25/50

Atmospheric Range: 2/50/100 km

Damage: 4D

12 Point-Defence Laser Cannons

Scale: Starfighter

Fire Arc: 8 Front, 10 Back, 10 Left, 10 Right

Skill: Starship Gunnery

Fire Control: 2D

Space Range: 1-3/12/25

Atmospheric Range: 2-6/24/50 km

Damage: 5D

2 Tractor Beam Projectors

Fire Arc: 1 Front, 1 Back

Crew: 1 (2)

Skill: Starship gunnery

Fire Control: 3D

Range:

-Space: 1-5/15/30

-Atmosphere Range: 2-10/30/60km

Damage: 5D Rate Of Fire: 1

Description: the Francis Drake is a Terran Frigate, a rectangular grey vessel with a blunted prow and an internal docking bay instead of the outriders that larger TRN designs have, they also have large cannons on the ventral and dorsal amidships and a dozen twin turrets arrayed longside them for point defence.

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