Characters D6 / Vicrul (Knight of Ren)

Name: Vicrul

Died: 35 ABY, Exegol Species: Humanoid

Gender: Male Move: 10

DEXTERITY: 3D

Blaster: 5D

Brawling Parry: 7D

Dodge: 7D

Melee Combat: 7D+2 Melee Parry: 7D+1

PERCEPTION: 2D+2

Search: 3D Sneak: 3D

Persuasion 3D+2

KNOWLEDGE: 2D+1

Intimidation: 6D Languages: 3D+2

Scholar (Knights of Ren): 4D+1

Survival: 4D STRENGTH: 4D

Brawling: 7D

Climbing/Jumping: 5D+2

MECHANICAL: 2D

Repulsorlift Operations: 4D+2
Space Transports: 4D+1
Starship Company 5D+4

Starship Gunnery: 5D+1

TECHNICAL: 2D

Computer Programming/Repair: 4D+2 Repulsorlift Transports Repair: 4D Space Transports Repair: 4D

SPECIAL ABILITIES

Control: 2D+2

Sense: 2D+2

Alter: 2D+1



Control and Alter Aura of Uneasiness

Although he was untrained in the Force, Vicrul was still capable of manifesting some Force powers, but these powers came unbidden and uncontrolled. Vicrul passively projected fear on his opponents, and possessed enhanced reflexes.

EQUIPMENT

CREDITS -

Ultrasonic Annealed Phrik Scythe: (Str+2D Damage)

Blaster Pistol (4D)

Monstrous Reptile Skin Coat (+2 vs Physical, +1 vs Energy)

Pastillion ore Helmet (+1D vs Physical, +2 vs Energy)

FORCE SENSITIVE - Y
FORCE POINTS 5
DARK SIDE POINTS 7
CHARACTER POINTS 15

Description: Vicrul was a Force-sensitive humanoid male who served as a member of the Knights of Ren, under the command of an individual known as Ren.

At some point before the rise of the First Order and their war against the Resistance, Vicrul joined the Knights of Ren, an organization of Force-sensitive warriors who followed the dark side and an ideology based on the Ren, the lightsaber wielded by Ren, the leader of the Knights. Traveling throughout the galaxy, the Knights of Ren searched for other Force users to join their ranks.

After hearing from their master about the Force-sensitive criminal Karrst, who, along with his brother Filin, caused over one hundred deaths, Vicrul and the other Knights of Ren sought to locate him. Eventually finding the brothers under attack from forces of Sector Security, Vicrul and the Knights of Ren dealt with the aggressors while Ren spoke to Karrst.

After Karrst hesitated when Ren informed him that entry into the Knights of Ren required the death of his brother, Filin instead killed Karrst and requested to join in his place. However, as Filin was not sensitive to the Force, Ren killed him. Vicrul asked Ren what they should do next, to which the leader of the Knights replied "find something to burn".

A short time after the hunt for Rey, Vicrul and the other Knights of Ren were lurking in the Sith Citadel of Darth Sidious on Exegol. During the Battle of Exegol, Kylo Ren, now the redeemed Ben Solo, entered the Citadel in an attempt to kill Sidious.

Before Solo could reach the Throne of the Sith, Vicrul and the Knights confronted their former master. The Knights were able to swiftly overwhelm Solo in his unarmed state, forcing him to the ground and beating him. However, through the use of their Force-bond, Rey was able to give Solo his grandfather's

lightsaber. Using Anakin's lightsaber, Ben cut down the Knights of Ren, including Vicrul.

Powers and abilities

Vicrul was Force-sensitive, and an adept in the dark side of the Force. Although he was untrained in the Force, Vicrul was still capable of manifesting some Force powers, but these powers came unbidden and uncontrolled. Vicrul passively projected fear on his opponents, and possessed enhanced reflexes.

Vicrul, alongside the other Knights of Ren, had fighting skills and martial prowess few could rival. Despite Vicrul's apparent skill, he was still effortlessly cut down by Ben Solo during the Battle of Exegol.

Equipment

Vicrul's weapon of choice was an annealed phrik scythe. Vicrul's scythe featured an ultrasonic vibro-tech setting that allowed the blade to rend flesh with the smallest of glancing blows. Despite preferring to fight his opponents at close range, Vicrul carried a blaster pistol holstered to his hip in case of emergency.

Vicrul wore predominately black clothing like the rest of the Knights. He was mostly covered in a coat made from the skin of a monstrously large reptilian creature he had killed in the past. Vicrul's helmet was made of pastillion ore, with synth-leather ear flaps that concealed the helmet's opening seam.

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