

Starships D6 / Kestrel Nova



Name: Kestrel Nova

Type: Freighter

Scale: Starfighter

Length: 50 meters

Skill: Space transports

Crew: 1, gunners: 1

Passengers: 6

Cargo Capacity: 80 metric tons

Consumables: 1 month

Cost: Not available for sale

Hyperdrive Multiplier: x5

Hyperdrive Backup: x 25

!Maneuverability: 2D

Space: 6

Atmosphere: 375: 1,150 km/s

Hull: 4D

Shields: 3D

Sensors:

Passive: 30/1D

Scan: 60/2D

Weapons:

2 x Quad Laser Cannons (fire-linked)

Fire Arc: Turret

Crew 1

Skill: Starship gunnery

Fire Control: 2D

Space Range: 1-3/10/18

Atmosphere Range: 50-100/200/400 meters

Damage: 5D

Short-range Concussion-sphere Launcher

Fire Arc: Front

Crew: 1

Skill: Starship gunnery

Fire Control: 2D

Space Range: 1-2/4/6

Atmosphere Range: 20-40/60/100 meters

Damage: 7D

Description: The Kestrel Nova was a Crescent-X9 captured from pirates at Taanab by the Jedi c. 4000 BBY.

Ulic Qel-Droma disguised as a smuggler, piloted this ship to Empress Teta, in order to infiltrate the Krath.

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