

Name: Fensi Moisk Species: Kajain'sa'Nikto Hair color: None Skin color: Yellowish Move: 10

DEXTERITY: 2D

Blasters: 4D+1 Brawling Parry: 4D Dodge: 4D+2

PERCEPTION: 2D+1

Bargain: 3D Command: 3D

Persuasion: 3D+1

Search: 4D

Sneak: 3D+2

KNOWLEDGE: 2D

Languages: 3D

Planetary Systems: 4D+2

Streetwise: 3D Survival: 2D+2

Tactics: 4D

STRENGTH: 2D

Brawling: 4D

MECHANICAL: 2D

Astrogation: 3D Communications: 4D+1

Repulsorlift Operation: 3D+2

Sensors: 3D+2

Space Transports: 4D

Starship Weapons: 3D+1

Starship Shields: 3D

TECHNICAL: 2D

Space Transport Repair: 3D+1

Special Abilities:

Kadas'sa'Nikto Claws: Their claws add +1D to climbing and do STR+2 damage.

Kajain'sa'Nikto Stamina: These Nikto have great stamina in desert environments. They receive a +1D bonus to both survival: desert and stamina rolls.

Vision: Nikto have a natural eye-shielding of a transparent keratin-like substance. They suffer no



adverse effects from sandstorms or similar conditions, nor does their vision blur underwater.

EQUIPMENT CREDITS - 100 Flight Suit, Blaster Pistol (4D)

FORCE SENSITIVE - N FORCE POINTS 1 DARK SIDE POINTS 0 CHARACTER POINTS 2

Description: Fensi Moisk was a Kajain'sa'Nikto spacer who was active in the twilight years of the Galactic Republic. Moisk met the Aqualish Ix Bantagash and apparently they had a friendly relationship and was present in the Tatooinian spaceport of Mos Espa in 22 BBY, when Anakin Skywalker and Padmé Amidala came to see the local junk dealer named Watto.

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