

Name: Monnok

Designation: Sentient

Skin color: Red and yellow

Eye color: Black

Homeworld: Socorro

Dexterity: 2D

Perception: 3D

Strength: 4D

#### Special Abilities

**Weapons:** Monnoks often use daggers or spears in combat, being capable of primitive tool creation and use, these weapons typically do Str+1D damage.

**Excellent Hunters** Monnoks are excellent hunters, gaining a +2D to any hunting related rolls such as Survival or Search.



Move: 10

**Description:** Monnoks were a sentient biped species that were feared by many, including the desert nomads of Socorro. Although they looked primitive, they used spears, and were excellent hunters on their homeworld Socorro. Their appearance was used for one of the holographic pieces in the game dejarik, which had red and yellow skin, black eyes, and carried a staff.

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