

Name: Flitchee
 Homeworld: Endor
 Species: Ewok
 Hair color: Brown
 Eye color: Brown
 Move: 7

Dexterity 3D+2

Blasters: 4D
 Bows: 4D+1
 Brawling Parry: 4D
 Dodge: 5D+1
 Melee Combat: 4D+1
 Melee Parry: 4D+1
 Thrown Weapon: 5D+2

Perception 3D+1

Bargain: 3D+2
 Con: 3D+2
 Hide: 3D+1
 Search: 4D+1
 Sneak: 5D+1

Knowledge 2D

Languages: 2D+2
 Survival: 5D
 Willpower: 3D

Strength 2D+2

Brawling: 3D+2
 Climbing/Jumping: 4D

Mechanical 2D+1

Beast Riding: 4D
 Glider: 3D+1

Technical 2D

First Aid: 2D
 Primitive Construction: 3D

Special Skills:

Dexterity Skills:

Thrown Weapons: bow, rocks, slings to use: one round. The character may take the base skill and/or any of the specializations.

Mechanical Skills:



Glider: Time to use: one round. The ability to pilot gliders.

Technical Skills:

Primitive Construction: Time to use: one hour for gliders and rope bridges; several hours for small structures, catapults and similar constructs. This is the ability to build structures out of wood, vines and other natural materials with only primitive tools. This skill is good for building study houses, vine bridges and rock-hurling catapults (2D, speeder-scale damage).

Special Abilities:

Skill Bonus: At the time the character is created only, the character gets 2D for every 1D placed in the hide, search and sneak skills.

Skill Limits: Beginning characters may not place any skill dice in any vehicle (other than glider) or starship operations or repair skills.

Smell: Ewoks have a highly developed sense of smell, getting a + 1D to their search skill when tracking by scent. This ability may not be improved.

Story Factors:

Protectiveness: Most human adults will feel unusually protective of Ewoks. Because of this, humans can also be very condescending to Ewoks. Ewoks, however, are mature and inquisitive — and unusually tolerant of the human attitude.

Equipment: Spear (STR+1D), Leather backpack, Club (Str+1D), Blaster Rifle (5D)

Force Sensitive: No

Force Points: 1

Dark Side Points: 0

Character Points: 3

Description: Flitchee was an Ewok warrior who was a member of the Bright Tree tribe that lived in Bright Tree Village on the forest moon of Endor. In 4 ABY, Flitchee was among those Ewoks who aided the Alliance to Restore the Republic during the Battle of Endor. At some point during the fighting, the Ewok scavenged a discarded Imperial E-11 medium blaster rifle and after an All Terrain Scout Transport captured by Alliance and Ewok forces managed to destroy another walker still under Imperial control, Flitchee waved the blaster in the air and let out a victory cry. Ultimately the Ewoks and Rebels claimed victory over the Empire.

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