

# RPGGamer.org Starships D6 / Paladin Battle Cruiser

## Paladin Battle Cruiser

This is Omni Design's only warship made for the sole purpose of heavy assault against other capital ships. The Paladin-class Battle Cruiser is rare, and only a few were produced, of those few, most of them were bought by Corporations. The Paladin's armament can easily destroy most standard warships today, it has even been known to take on several destroyers at once. The Paladin is truly a magnificent ship to behold, and directly engaging one is almost suicidal.

Model: Omni Design Paladin-class 44Z Battle Cruiser

Type: Heavy battle cruiser

Scale: Capital

Length: 3,000 meters

Skill: Capital ship piloting: Paladin battle cruiser

Crew: 60,345; Gunners: 367; Skeleton: 9,680/+15

Crew Skill: Varies widely

Passengers: 14,000 (troops)

Cargo Capacity: 40,000 metric tons

Consumables: 6 years

Cost: Not available for sale

Hyperdrive Multiplier: x2

Hyperdrive Backup: x8

Nav Computer: Yes

Maneuverability: 1D

Space: 6

Hull: 7D

Shields: 5D

Sensors:

Passive: 75/1D+2

Scan: 150/3D+2

Search: 300/4D+2

Focus: 8/5D

Weapons:

180 Turbolaser Batteries

Fire Arc: 40 front, 60 left, 60 right, 20 back

Crew: 2

Skill: Capital ship gunnery

Fire Control: 1D

Space Range: 3-15/35/75

Atmosphere Range: 6-30/70/150 km

Damage: 6D+2

#### Concussion Missile Launcher

Fire Arc: Turret

Crew: 3

Skill: Capital ship gunnery

Fire Control: 2D

Space Range: 2-12/30/60

Atmosphere Range: 4-24/60/120 km

Damage: 9D

#### 2 Tractor Beam Projectors

Fire Arc: 1 left, 1 right

Crew: 2

Skill: Capital ship gunnery

Fire Control: 3D+2

Space Range: 1-5/15/30

Atmosphere Range: 2-10/30/60 km

Damage: 5D

#### Starfighter Complement:

6 squadrons (various starfighters)

12 light transports

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