

Name: Dobhar-chu

Large monstrosity, neutral

Armor Class: 15 (natural armor)

Hit Points: 110 (13d10 + 39)

Speed: 40 ft., swim 60 ft.

STR: 20 (+5)

DEX: 14 (+2)

CON: 16 (+3)

INT: 7 (-2)

WIS: 12 (+1)

CHA: 9 (-1)



Skills: Athletics +9, Perception +5, Stealth +6

Damage Immunities: Poison

Senses: darkvision 60 ft., passive Perception 15

Languages: understands Common and Gaelic, but can't speak

Challenge: 7 (2,900 XP)

Actions

Multiattack. The Dobhar-chu makes two attacks: one with its bite and one with its claws.

Bite. Melee Weapon Attack: +9 to hit, reach 5 ft., one target. Hit: 21 (3d10 + 5) piercing damage.

Claws. Melee Weapon Attack: +9 to hit, reach 5 ft., one target. Hit: 18 (3d8 + 5) slashing damage.

Tail Slap. Melee Weapon Attack: +9 to hit, reach 10 ft., one target. Hit: 16 (3d6 + 5) bludgeoning damage.

Frightening Howl (1/day). The Dobhar-chu lets out a terrifying howl. Each creature within 60 feet of the Dobhar-chu that can hear it must make a DC 14 Wisdom saving throw or become frightened for 1 minute. A creature can repeat the saving throw at the end of each of its turns, ending the effect on itself on a success. If a creature's saving throw is successful or the effect ends for it, the creature is immune to the Dobhar-chu's Frightening Howl for the next 24 hours.

Legendary Actions

The Dobhar-chu can take 3 legendary actions, choosing from the options below. Only one legendary action option can be used at a time and only at the end of another creature's turn. The Dobhar-chu regains spent legendary actions at the start of its turn.

Tail Attack. The Dobhar-chu makes a tail slap attack.

Roar (Costs 2 Actions). The Dobhar-chu lets out a terrifying roar. Each creature within 60 feet of the Dobhar-chu that can hear it must make a DC 14 Wisdom saving throw or become frightened for 1 minute. A creature can repeat the saving throw at the end of each of its turns, ending the effect on itself on a success. If a creature's saving throw is successful or the effect ends for it, the creature is immune to the

Dobhar-chu's Roar for the next 24 hours.

Charge (Costs 2 Actions). The Dobhar-chu moves up to its speed in a straight line and can make a bite attack against a target within its reach. If the Dobhar-chu successfully hits with its bite attack, it can also make a claws attack against the same target.

Description: In Scottish folklore, the Dobhar-chu is a legendary creature that is said to inhabit the waters of certain lochs and rivers. Its name translates to "water hound" or "water dog" in Gaelic, and it is often described as a fierce and dangerous creature that attacks humans who come too close to its domain.

Appearance:

The Dobhar-chu is said to resemble a large dog or otter, with sleek, dark fur and a long, pointed tail. It is usually described as being about the size of a large dog, with a muscular build and sharp teeth. Its eyes are said to be red or green, and it is known for its piercing howl, which can be heard from miles away. Some legends also suggest that the Dobhar-chu has webbed feet and can swim at incredible speeds, making it a formidable predator in the water.

Behavior:

According to folklore, the Dobhar-chu is an aggressive and territorial creature that will attack humans who come too close to its territory. It is said to be particularly protective of its mate and offspring, and will fiercely defend them against any perceived threats. Some legends also suggest that the Dobhar-chu has a particular dislike for women, and will specifically target them for attack. However, there are also stories of individuals who were able to befriend the Dobhar-chu and earn its trust, suggesting that the creature may not be entirely hostile to humans.

Habitat:

The Dobhar-chu is said to inhabit the waters of certain lochs and rivers in Scotland, particularly those that are remote and difficult to access. It is most commonly associated with the Loch Ness region, but has also been reported in other parts of Scotland. Some legends suggest that the Dobhar-chu is able to travel between bodies of water, using underground tunnels or secret pathways to move between them.

Diet:

The Dobhar-chu is said to be a carnivorous creature that primarily preys on fish and other aquatic animals. However, some legends also suggest that it will attack and kill larger prey, such as deer or even humans, if it feels threatened or hungry. Its sharp teeth and powerful jaws make it a formidable predator, and it is known for its ability to take down prey much larger than itself.

Stats by FreddyB, Descriptive Text from WookieePedia.

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