## Characters D6 / Drake (Human Juvenile

Name: Drake

Species: Human[1] Gender: Male[1] Hair color: Brown[1] Eye color: Brown[1] Skin color: Light[1]

Move: 10

**DEXTERITY: 3D** 

Blaster: 4D+1

Brawling Parry: 5D

Dodge: 5D

Melee Weapons: 4D+2

Melee Parry: 4D+1

PERCEPTION: 3D

Bargain: 4D

Hide: 3D+2 Search: 3D+2

Sneak: 4D+1

KNOWLEDGE: 2D+1

Bureaucracy: 3D

Business: 4D

Intimidation: 4D+2

Streetwise: 3D+2

STRENGTH: 3D

Brawling: 5D

Climbing/Jumping: 3D+2

MECHANICAL: 2D

Repulsorlift Operation: 3D+2

TECHNICAL: 1D+2

Security: 3D

FORCE SENSITIVE N

**FORCE POINTS 1** 

**DARK SIDE POINTS 1** 

**CHARACTER POINTS 3** 

## Equipment:

10 Credits

Street Clothes, Concealed Knife (Str+1D)



Description: Drake was a human male scavenger and ipsium miner who worked for the gang boss Mokko. He was in Mokko's inner-circle and was commonly the "top earner" among the crew of scavengers under Mokko.

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