

Name: Trinitaur

Designation: Non-sentient

Classification: Reptile

Homeworld: Mandalore

Habitat: Under the surface

Scale: Walker



DEXTERITY: 2D

PERCEPTION: 2D

STRENGTH: 5D

Special Abilities:

Bite: The Trinitaur has a massive mouth which can be used to attack targets even as large as Walkers and it does Str+1D damage.

Camouflage Hunter: Trinitaurs wait under the surface of the ground awaiting prey to pass overhead, and then the attack. This gives them a bonus +2D to Hide/Sneak when they are submerged and waiting for prey.

Move: 15

Description: A trinitaur was a creature that roamed beneath the surface of Mandalore, following the Great Purge of Mandalore. One trinitaur attacked and destroyed a langskib when a scouting party of Mandalorians traveled to the Great Forge, attempting to retake their homeworld.

Stats by FreddyB, Descriptive Text from WookieePedia.

Image copyright LucasArts.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).