## Characters D6 / Faraz (Houk Technician

Name: Faraz

Homeworld: Unidentified planet

Species: Houk Gender: Male Eye color: Blue

Skin color: Blue and orange

Move: 10

DEXTERITY: 2D

Blaster: 3D

Brawling Parry: 5D

Dodge: 4D

Vehicle Blasters: 3D+1

PERCEPTION: 3D

Bargain: 5D+2 Persuasion: 5D

Search: 4D

KNOWLEDGE: 2D

Business: 3D Willpower: 3D

Value: 4D

STRENGTH: 4D

Brawling: 5D Lifting: 5D

MECHANICAL: 2D

Repulsorlift Operation: 4D

TECHNICAL: 3D

Blaster Repair: 4D

Computer Programming/Repair: 5D Droid Programming/Repair: 5D

Machinery Repair: 6D Repulsorlift Repair: 5D

Security: 4D

Starfighter Repair: 4D+2 Space Transport Repair: 5D

## Special Abilties:

Large Forearms: Hork have large forearms well suited to lifting and carrying, this gives them a bonus +1D to their Lifting skill.



## Story Factors:

Prized Prisoners: Houk are prized for their strength and many are taken as slaves and prisoners. They are often found in gladiatorial arenas and in mines and other physical professions.

## **EQUIPMENT**

500 Credits, Street Clothes, Toolkit, Comlink, Speeder Bike, Stall, Various Parts for trade on Stall

FORCE SENSITIVE - N FORCE POINTS: 1 DARK SIDE POINTS: 0 CHARACTER POINTS 3

Description: Faraz was a Houk male technician and an old friend of Zia Zaldor Zanna who lived during the High Republic Era.

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