

Craft:

Griven Assault Carrier

Type: Griven Empire Assault Personnel Carrier

Scale: Walker

Length: 14.2 Meters

Crew Skill: Repulsorlift Operation 6D,  
Vehicle Blasters 5D, Missile Weapons 5D

Crew: 1 Pilot, 2 Gunners

Cargo Capacity: 1 Tonnes

Cover: Full

Altitude Range: 0-200m

Maneuverability: 2D

Move: 80, 240 kmh

Body Strength: 5D

Shields: 2D

Weapons:

Twin Heavy Laser Cannon

Fire Arc: Turret \*

Scale: Walker

Skill: Vehicle Blasters

Fire Control: 2D

Range: 50-500/1.5/2.5km

Damage: 7D

Heavy Concussion Missile Rack (12 Missile Magazine)

Fire Arc: Turret \*

Scale: Walker

Skill: Missile Weapons

Fire Control: 4D

Range: 1/3/7km

Damage: 8D



\* : Both weapon systems are integral to the turret and cannot be targetted on seperate targets.

Description: The Assault Personnel Carrier is a heavy Griven transport vehicle which can carry 20 Griven soldiers or human sized droids who can be deployed out of a front and rear ramp. The vehicle also has 2 infantry ports on top of the turret with repeater cannon locks, and 2 more on the front of the main hull which allow 4 infantry gunners to fire from 50% cover in support of foot soldiers. Although not as fast as the Griven Air Support Speeder, but the Assault Carrier is more heavily armed and armoured which allows it to safely operate in heavy combat conditions being supported by Griven combat droids.

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