

Name:



Republic-1 Blaster Rifle

Model: BlasTech Republic-1 Heavy Assault  
Blaster Rifle

Scale: Character

Skill: Blaster; Blaster Rifle

Ammo: 100

Cost: 1,500 (power packs: 25)

Availability: 2, X

Range: 3-40/120/350

Damage: 5D+2

Description: BlasTech attempting to appeal to the large market opened up by the Rebel Alliances change into the New Republic, released the Republic-1, named specifically to highlight SoroSuubs involvement with the Empire when they created the Stormtrooper-1. A heavy assault blaster, designed to fill the gap between ordinary blaster rifles and light repeating blasters, the Republic-1 has a longer range than either, and hits almost as hard. The weapon has an integrated Laser Sight (+1 to skill), which has proven to be a big selling point, helping New Republic Forces who do not have all of visual enhancements that Stormtrooper armour gives to Imperial Troops. However not only has the Republic-1 sold well with New Republic Forces, but also Imperial Forces, who use the same weapon under the name of the "Imperial-1 Blaster Rifle".

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Page designed in Notepad, logo's done on Personal Paint on the Amiga.

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