

Name: Horten Fighter

Type: Morricane Horten Starfighter

Scale: Walker

Length: 8.3 Meters

Skill: Starfighter Piloting - Horten

Crew: 1

Crew Skill: Starfighter Piloting 4D+2,

Starship Gunnery 4D+1

Consumables: 1 Day

Cost: 40,000 (used)

Cargo Capacity: 60 Kg

Hyperdrive Multiplier: N/A

Hyperdrive Backup: N/A

Nav Computer: None

Space: 6

Atmosphere: 330;950kmh

Maneuverability: 3D+2

Hull: 3D

Shields: 1D

Sensors:

Passive: 15/1D

Scan: 30/2D

Search: 45/2D+2

Focus: 2/4D+2

Weapons:

Laser Cannon

Scale: Starfighter

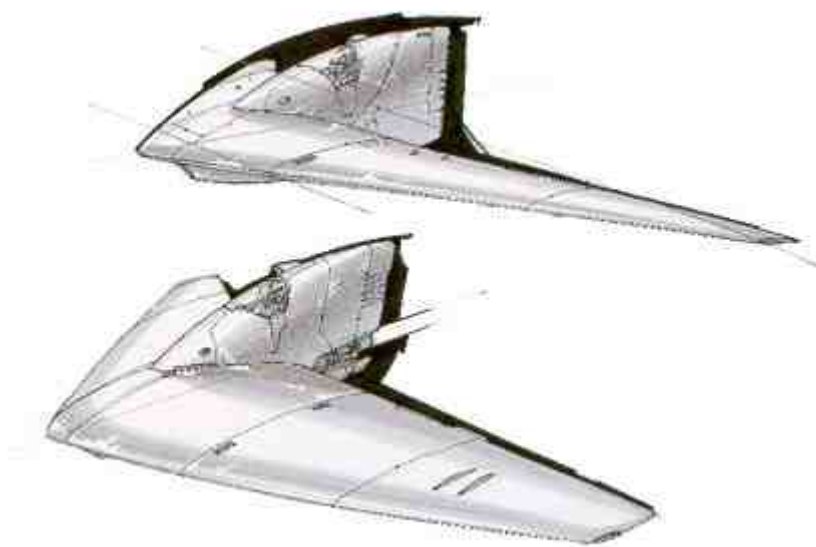
Fire Arc: Front

Fire Control: 4D

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 5D



Description: The Horten Class fighter is an older design of fighter, similar to the Z95 Headhunter, and like the Headhunter the Horten is an atmospheric fighter which has been upgraded to be a Starfighter. The Horten is a weaker ship than the Headhunter but is far more maneuverable, and can still be found as planetary defence fighters on many backwater worlds.

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