

Name:

Pirahna Fighter

Type: Mandalorian Pirahna Scout Fighter

Scale: Starfighter

Length: 16 Meters

Skill: Starfighter Piloting - Panther

Crew: 1 + 1 Gunner/Passenger

Crew Skill: Starfighter Piloting 6D, Starship

Gunnery 6D+2, Starship Shields 5D

Consumables: 3 Weeks

Cargo Capacity: 200 Kg

Hyperdrive Multiplier: X.5

Hyperdrive Backup: X 1

Nav Computer: Limited to 8 Jumps

Space: 8

Atmosphere: 350;900kmh

Maneuverability: 3D

Hull: 4D

Shields: 3D

Sensors:

Passive: 40/1D

Scan: 80/2D

Search: 120/3D

Focus: 15/5D

Cloaking Device : NO

Weapons:

Twin Heavy Laser Cannons (Firelinked)

Fire Arc: Front

Fire Control: 4D

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 7D

2 Smart Concussion Missile Launchers (6 Missiles total)

Fire Arc: Front

Fire Control: 5D

Space: 1/3/7

Atmosphere Range: 100/300/700

Damage: 8D



Description: The Pirahna is a standard two man fighter, capable of a high sublight speed, and very fast hyperspace jumps. Although a nice fighter in its own right, the Mandalorians have little use for this ship, since it is under armed for their likes. The Pirahna does have one use it excels in however, the two man design is very useful for training, with dual controls in both sections of the cockpit. The Pirahna is officially designated a scout fighter, the two man crew is to cover man its sensors efficiently, but this role is more commonly taken by ships with a cloaking device so as to avoid being spotted by the enemy. As the Mandalore become more involved with the New Republic it is likely that they will exchange some of these craft to the Republic so that their pilots can start training with Mandalorian designs.

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