## Starships D6 / Hoersh-Kessel Drive Inco

Name:

Starchaser Starfighter

Type: Hoersh-Kessel Drive Incorporated R-

41 Starchaser Scale: Starfighter Length: 15.2 Meters

Skill: Starfighter Piloting - R-41

Crew: 1

Crew Skill: Starfighter Piloting 5D, Starship

Gunnery 3D+2, Starship Shields 3D

Consumables: 1 Week Cost: 66,000 (used) Cargo Capacity: 120 Kg Hyperdrive Multiplier: x1 Hyperdrive Backup: N/A

Nav Computer: Limited to 4 Jumps

Space: 6

Atmosphere: 300; 850kmh Maneuverability: 0D+2

Hull: 4D Shields: 3D Sensors:

> Passive: 25/1D Scan: 50/1D+2 Search: 75/2D+1

Focus: 3/3D

Weapons:

2 Medium Laser Cannons (Fire-Linked)

Fire Arc: Front Fire Control: 2D Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

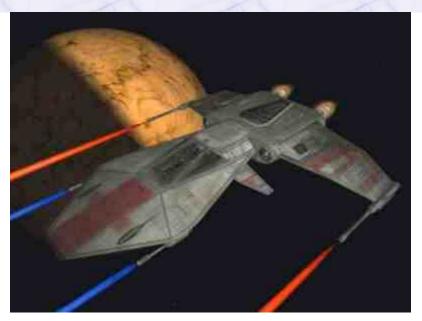
Damage: 6D

2 Medium Ion Cannons (Fire-Linked)

Fire Arc: Front Fire Control: 2D Space: 1-3/7/36

Atmosphere Range: 100-300/700/3.6km

Damage: 5D



Description: The R-41 Starchaser is a multipurpose starfighter which is often used by pirates and planetary defence fleets, and although it was released shortly after the Z-95 Headhunter still manages to be a reasonable fighter even when compared to newer starfighters. The R-41 is a well rounded vessel, which does not excel in any particular area, but is fairly fast, tough and well armed, as well as having lon Weaponry which make it at least on paper a good starfighter. In real life however, the Starchaser is unmaneuverable, slow, and lacks the punch of missiles or torpedoes, making it famously poor in combat. This has not stopped the fighter from selling in massive quantities and becoming a common sight on the spacelanes.

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