

Name:

Updated Starchaser Starfighter

Type: Hoersh-Kessel Drive Incorporated R-41d Starchaser

Scale: Starfighter

Length: 15.2 Meters

Skill: Starfighter Piloting - R-41

Crew: 1+AstroMech

Crew Skill: Starfighter Piloting 5D, Starship

Gunnery 3D+2, Starship Shields 3D

Consumables: 1 Week

Cost: 154,000 (new); 76,000 (used)

Cargo Capacity: 80 Kg

Hyperdrive Multiplier: x1

Hyperdrive Backup: N/A

Nav Computer: Uses AstroMech

Space: 7

Atmosphere: 350; 880kmh

Maneuverability: 0D+2

Hull: 4D

Shields: 3D

Sensors:

Passive: 25/1D

Scan: 50/1D+2

Search: 75/2D+1

Focus: 3/3D

Weapons:

4 Medium Laser Cannons (Fire-Linked)

Fire Arc: Front

Fire Control: 2D

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 7D

2 Proton Torpedo Launchers (6 Torpedo Magazine)

Fire Arc: Front

Fire Control: 3D

Space: 1-2/5/12

Atmosphere Range: 100-200/500/1.2km

Damage: 9D



Description: As demands for tougher starfighters became stronger during the late Imperial and early new Republic eras, the dated R-41 Starchaser fighter recieved an update, and the R-41d model was released. The "d" variant of this venerable starfighter was fast and more heavily armed, although the vessel was no tougher, manueverable or particularly advanced than the R-41's that were already common throughout the galaxy. The more powerful weaponry and higher top speed helped the fighter hold its own in the increasingly crowded starfighter market, but against newer and more advanced designs the Starchaser continued to look dated. Common with corporations and planetary defence forces, the R-41d uses many of the same parts making upgrading from the older model and easy and cheap operation.

---

Page designed in Notepad, logo`s done on Personal Paint on the Amiga.

Text completely by FreddyB. Image is by LucasArts, copyright resides with them.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB.](#)