Starships D6 / Sienar Fleet Systems TIE

Name:

Sienar Fleet Systems TIE Interceptor-S

Type: Space Superiority Fighter

Scale: Starfighter Length: 6.6 Meters

Skill: Starfighter Piloting - TIE

Crew: 1

Crew Skill: Starfighter Piloting 6D, Starship

Gunnery 5D+2

Consumables: 2 Days
Cargo Capacity: 55 Kg
Hyperdrive Multiplier: No
Hyperdrive Backup: No
Nav Computer: No

Space: 11

Atmosphere: 435;1250kmh Maneuverability: 3D+2

Hull: 3D Shields: 2D Sensors:

> Passive: 25/1D Scan: 40/2D Search: 60/3D Focus: 4/3D+2

Cloaking Device: No

Weapons:

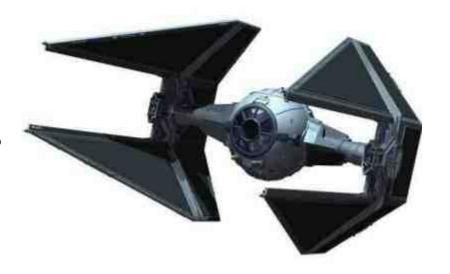
4 Laser Cannons (Fire Linked)

Fire Arc: Front Fire Control: 3D Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 6D

Description: The Tie Interceptor is fine fighter in its own right, but while the Galactic Empire was ungrading the Tie/In similar modifications were done to the Tie Interceptor. The chin mounted laser cannons that are part of the standard Tie command pod were removed and replaced with a sheild generator and boosted power generation systems, this allowed the Tie Interceptor to become more rugged and damage resistant.



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