

Name:

Vornskyr X-Tie Ugly Starfighter

Type: Vornskyr X-Wing / Tie-In Fighter

Hybrid Ugly Starfighter

Scale: Starfighter

Length: 11.9 Meters

Skill: Starfighter Piloting - Vornskyr Ugly

Crew: 1 + 1 Gunner

Crew Skill: Starfighter Piloting 5D, Starship

Gunnery 4D, Starship Shields 3D

Consumables: 1 Day

Cost: 45,000 (used)

Cargo Capacity: 85 Kg

Hyperdrive Multiplier: No

Hyperdrive Backup: No

Nav Computer: N/A

Space: 7

Atmosphere: 350;1050kmh

Maneuverability: 1D

Hull: 3D+2

Shields: 2D

Sensors:

Passive: 20/0D

Scan: 40/1D

Search: 60/2D

Focus: 3/3D

Weapons:

2 Laser Cannons (Fire-Linked)

Fire Arc: Front

Fire Control: 2D

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 5D

2 Laser Cannons (Fire-Linked)

Fire Arc: Turret

Fire Control: 1D

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 5D

2 * Concussion Missiles

Fire Arc: Front



Fire Control: 1D

Space: 1/3/7

Atmosphere Range: 50-100/300/700m

Damage: 7D

Description: The Vornskyr is an "Ugly" hybrid of an X-Wing fighter and a Tie-In, and combines the cockpits of both into one fighter. The cockpit of the X-Wing is used to control the vessel using most of the avionics and electronics of the X-Wing fighter, the cockpit of the Tie is strapped to one side and is used by a gunner to control the Tie laser cannons which are mounted to a swivelling mounting on the Tie cockpit roof. Vornskyr's are designed to use parts from the most damaged X-Wings and Tie Fighters, using only one engine from the X-Wing and relying on the sensors of the Tie Fighter replacing those of the X-Wing with a laser cannon mounting. For all their weaknesses and clumsyness Vornskyr's are fairly efficient and reliable fighters, which are reasonably common among pirate groups.

Page designed in Notepad, logo`s done on Personal Paint on the Amiga.

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