

## Weapons D6 / Energy Net Gun

Model: Energy Net Gun

Type: Blaster Rifle (restraint only)

Scale: Character

Skill: Blaster: Energy Net Gun

Ammo: 6 Nets

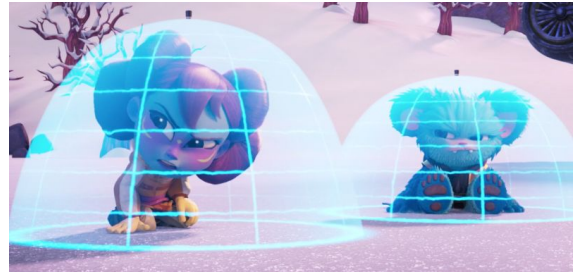
Cost: 1,200

Availability: 2,R,X

Fire Rate: 1

Range: 1-2/5/25

Damage: \*



Game Notes: A non stun version of the Stun Net. These formed energy nets from a single small generator which can be easily switched off from outside the net. When it hits a target it creates a net with a 6D Strength which restrains the target and stops them moving or acting by pinning them to the ground. Targets inside can struggle against the net, or be released from someone outside. As well as being fired from the gun, the charges may be manually thrown at targets.

Description: The energy net, was an electrified webbing favoured by the Trandoshans for capturing live prey. They were sometimes launched from electrified net guns, which fired a net generator, which formed the net around it and expanded as it approached its target. When the electro-net made contact with its victim, it ensnared them.

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