

Creatures D6 / Gorocco (Maned Creature)

Name: Gorocco
Subspecies: Gorocco matriarch
Skin color: Orange
Hair color: Black
Distinctions: Above 1.82 meters in height, A pair of tusks
Point of origin: Koboh

Dexterity: 3D
Perception: 2D
Strength: 5D



Special Abilities

Fists: Gorocco have large hands which they strike at targets doing Str damage.

Tusks: Gorocco have a pair of tusks they can gore opponents with, doing Str+1D damage.

Hurled Objects: Gorocco pick up and hurl rocks and other objects at targets, these do Str+2D damage.

Orneriess: 3D
Move: 10

Description: The gorocco was a species of maned creature native to the planet Koboh. It had orange skin and a black mane, and it had a pair of tusks. It was large, capable of growing above 1.82 meters in height. Goroccos had a hierarchal pack structure which usually had a gorocco matriarch as the leader. Gorocco made their homes in the bluffs and crevices of Koboh, and were keen on territorial defense. The species was powerful and fast, notable for hurling objects at potential adversaries.

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